

Comments from the May 27th Charrette

Please leave more comments below!

(Or refer to numbered comments on your own comment sheet/form if you need more space)

1.	Public washrooms and drinking fountains
2.	Public washrooms could be beside the library?
3.	Design Library grounds to be a more social space
4.	Clear post divisions for RV parking
5.	Bump outs are a good idea, especially for safety and attractiveness
6.	Narrow road as much as possible, widen sidewalk as much as possible
7.	Yes! More senior/family friendly spaces
8.	Slow down traffic as much as possible
9.	Designated bike lanes are not necessary
10.	Speed is not a problem in itself, lack of attention is. Bump outs are distracting
11.	Use Copenhagen bike lane designs!!
12.	Take the 'big trucks' off of Columbia
13.	Bump outs at St. Paul and Columbia – may be too hard for large trucks to clear
14.	Designated Parents' parking!
15.	No 'designated' senior parking
16.	Maybe make the shady side (south side of Columbia) more attractive to walk along and sunny side (north) provides more sitting spaces... OR.... vice versa

17. Big trucks are too noisy and going too fast
18. Good idea to add diagonal parking on First St. Is it wide enough to keep two-way?
19. Sourdough Alley: If so important to history of town, let's turn 2-3 blocks into a linear park, with outdoor stage, green space, signs to tell story of sourdough alley
20. Narrow the roadway = slower driving
21. Public art, clock tower for example - heritage style
22. Design to get view of lower Rossland again!
23. No parking in Sourdough Alley – more practical for green space with benches, etc.
24. Bump outs would obscure already problematic traffic/pedestrian/bike congestion
25. Xeriscaping with perennial grasses
26. Tall planters for noise buffering – only low water consumption plants
27. Bronze statue of Olaus Jeldness for area in front of BMO building
28. Any way to make parking behind stores?
29. Queen street access between NDCU and Rossvegas – turn in to permanent space for Farmer's Market, no thru traffic
30. Plan for electric vehicles, enable golf carts
31. Farmer's Market between Post Office and 2080 Columbia
32. Make artwork and planters, etc actually functional – as buffers, noise reduction...
33. Use the City of Nelson stone bench design in front of Jelly Bean Junction
34. Most vibrant area of downtown – Post Office to BMO – how can we improve on this?

35. Capture heat from sewer pipes to heat sidewalks, makes for less maintenance
36. More public art!!
37. Enhance the south side too! It has natural shade in the summer.
38. Bump outs on the south side and tables near Ferraro's deli
39. In Harry Lefevre Square – small covered performing stage
40. Encourage a downtown stage!
41. More street art/colour murals! Get some colour in the downtown
42. Slowing and calming traffic will enhance street life
43. Busiest intersection in town: Washington and Columbia. Bump outs are a good idea but traffic safety and visibility for drivers is important too
44. Street lights: convert to greener technology. Use lighting design to enhance street life
45. Clean up Sourdough Alley and label as parking area
46. Make sure the two big trees in front of the Post Office and Drift are not damaged or removed – or any of the trees for that matter! They are important to the friendliness of the downtown...
47. Lower Queen street area, below Columbia: Public plaza with cobblestone, trees, seating... able to close off from traffic during events
48. New crosswalk needed in front of Post Office, too far to the other one
49. Provide recycling bins throughout the downtown!!
50. Raised planters so they are not impacted by snow removal
51. Keep the streets cleaner. More garbage bins, fines for those who litter, make store owners clean their street front
52. Decking spaces can extend over parking spaces in the summer, like what the City of Nelson does

53. Portable meridian planters down centre of Columbia Ave
54. Bike parking in Harry Lefevre Square or by Pro Hardware
55. More pedestrian and bike spaces
56. Signage to direct visitors to attractions: museum, bike and skateboard parks
57. Could have roundabout at intersection of Washington and Columbia – landscape with clock
58. Allow for dog ‘tie ups’ at specific locations in town – visitors with dogs would use it
59. Don’t allow for dog ‘tie ups’ at specific locations in town
60. Reverse angle parking ideal along Columbia – safer for cars, bikes and people
61. Any new bus shelters would have to look nice! Have them designed
62. Is there something we can do with all the empty lots downtown to make them more attractive and not stop the flow of shoppers? People tend to stop at Pro Hardware and don’t go further west because of the large ‘gap’ of empty lots. Suggestion: set back fences with planters and benches in front. Share the costs between property owner and city
63. Fresh gravel and parking behind Pro Hardware
64. Will the bump outs solve the line of sight problem for vehicles turning onto Columbia from Washington?
65. Doggie toilets
66. Keep out dogs
67. No parallel parking – it’s a pain.
68. Look at cost benefit of parking metres
69. Narrow swath of greenery in median, planted with trees and shrubs – this would work to slow traffic and welcome everyone into our town
70. What community has back-in parking? Answer: New Westminister, BC

71. Seasonal patios in parking spaces – like Baker Street in Nelson!
72. Instead of spending a ton redoing the sidewalks – make removable patios in parking spaces!! Then they are out of the way for plowing in winter
73. Columbia Ave is ideal for reverse parking – lets be Bold and Practical
74. Fix the ramp grade in front of the Prestige
75. Yes! Bump outs in as many places as possible
76. Keep dogs off of Columbia, perhaps encourage them in Sourdough Alley
77. What happened to the RDKB funding for bus shelters?
78. Skate park next to old Red Mountain Furnishings?
79. Make parking for pool visitors
80. Public art in front of City Hall
81. Expand sidewalk in front of swimming pool
82. Get rid of parking in front of City Hall – makes for better visibility when coming onto Columbia
83. Make City Hall handicap accessible
84. I like the idea of bus shelters – one beside Spokane and Columbia and another covered bench by City Hall
85. Do not allow U-turns in front of Columbia and Spokane
86. Eliminate 1 or 2 parking spaces in front of City Hall – it is dangerous for those coming up the hill. City staff could use parking across the street and other downtown spaces.
87. J-turns are also very common and dangerous. A planted meridian or permeable pavers could address that
88. Propose an annual charge to large vehicles – as they create the worst of the problems along Columbia

89. In response to centralised parking fee system: Please, don't even think about it. No paying
90. Business owner at the corner of St. Paul and Columbia: There are ongoing issues with this intersection. 1. Some vehicles come to a stop when coming up on to Columbia (when they have the right of way). 2. Large trucks take that corner very wide, making other traffic come to a stop. 3. Driver's often go right through the flashing red light when crossing St. Paul. 4 Some speed very fast through Columbia and pay no attention to the pedestrians crossing St Paul on the north side.
91. The view at Queen and LeRoi – excellent. Could be a great social space. Site of old Rossland Men's Club Building.
92. Buy the empty lot between 2105 and 2123/2125 Columbia and turn into a park
93. Put the skateboard park in the parking area along Queen, behind the NDCU
94. Put the another crosswalk across Columbia at Post Office
95. As long as we have the amount of commercial (large truck) traffic that we currently have along Columbia, I can't see how design can bring us the true feeling of a pedestrian-oriented downtown... Unless we consider a tunnel!
96. Turn alley way from (behind) the BMO building to the Library into a linear park with benches, tables, etc
97. How about a designated U-Turn place? At the lower part of Queen by the NDCU
98. Angle parking on steep hills is very impractical, especially in winter
99. All parking to <u>alleys</u> – and <u>metered</u> . All space gained allows for wide boulevard and bike lane in the middle, still allowing snow plows to work efficiently and keeping sidewalks for pedestrians <u>only</u>
100. Buy the house next to Miner's Hall and create parking spaces
101. Is there any way to have parking on the pool side of the street?
102. Widen Columbia at the 'pinch point' by the Miner's Hall
103. Any design considered should assume that –hopefully- some day the swimming pool and City Hall will be moved to the “Civic Plaza” at the Emcon Yard?
104. Possible continuation of one-way along Spokane, past 1 st Ave to Columbia

105. More art installations and murals downtown
106. Change road surface between Washington and Queen (?) into bricks or other pavers so that it really signifies a downtown with pedestrians, and shopping, etc.
107. Add bump outs at all intersections to reduce traffic speed and allow easier pedestrian crossings
108. Large parking area in centre of block (Sourdough Alley). Allow angle parking on 1 st and Spokane. Promote central parking and walking to your destination.
109. Empty lot behind Pro Hardware: add crush and ask owner if we can officially use for parking!
110. How about a fenced off leash park in Sourdough Alley? Great for owners and dogs to socialise and dogs can be tied up here while owners are doing their quick shopping.
111. Integrate planning to City Hall, pool, Rotary, Miner's Hall lands and make the access to them: walk-able, bike-able, parking and programming usage.
112. Widen sidewalk from Davis St. to City Hall (along south side of Columbia())
113. The 'fencing' of pedestrians into traffic at Cliff and Columbia is very dangerous! Need an alternative!
114. Build a ramp to connect the sidewalk at Columbia Ave and Columbia Upper Ave/Cliff St.
115. Slow traffic further back – from before Monita Street crossing.
116. From Cliff St to gas station it is very discouraging to walk and is dangerous – I've had many close calls
117. The section of road where Columbia Upper Ave and Columbia Ave diverge is a liability waiting to happen. People are forced to walk into traffic when sidewalk ends. Very poor visibility and no space!
118. Speed bumps as traffic enters town!!